A Real Time and Interactive Dashboard in Tourism Industry

Test Plan

By

Junyu Zhou 592115508

Yawei Li 592115518

Department of Software Engineering,

College of Arts, Media and Technology,

ChiangMai University

Project Advisor



Table of Contents

[1. Introduction 5](#_Toc15354811)

[1.1 Objectives 5](#_Toc15354812)

[1.2 Scope 5](#_Toc15354813)

[1.3 Acronyms and Definitions 5](#_Toc15354814)

[1.3.1 Acronyms 5](#_Toc15354815)

[2. Test Plan and Test Procedure 8](#_Toc15354816)

[2.1 Scope of testing 8](#_Toc15354817)

[2.2 Test Duration 8](#_Toc15354818)

[2.4 Test Strategy 9](#_Toc15354819)

[2.5 Result of Testing 10](#_Toc15354820)

[2.6 Test Environment 10](#_Toc15354821)

[3. Unit Testing 11](#_Toc15354822)

[UTC-01: 11](#_Toc15354823)

[UTC-02: 13](#_Toc15354824)

[UTC-03: 14](#_Toc15354825)

[UTC-04: 15](#_Toc15354826)

[4. System Testing 16](#_Toc15354827)

[4.1 Decision maker 16](#_Toc15354828)

[STC-01: Login to the system 16](#_Toc15354829)

[STC-02: Log out from the system 18](#_Toc15354830)

[STC-03: View the summary of data visualization result 19](#_Toc15354831)

[5. Reference 20](#_Toc15354832)

[Appendix A 23](#_Toc15354833)

# 1. Document History

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| History | Status | Date | Viewable | Editable | Responsible |
| Project-Test plan\_v1.docx  Create:  - Introduction  - Test Plan and Test Procedure  - Unit Testing  - System Testing  - Reference  - Appendix A | Draft | 23 July, 2019 | ZJY, LYW,  AJP | ZJY, LYW | ZJY, LYW |
| Project-Test plan\_v2.docx  Modify: |  |  |  |  |  |

ZJY = Junyu Zhou

LYW = Yawei Li

AJP = Dr. Pree Thiengburanathum

# 1. Introduction

### 1.1 Objectives

The objective of the test plan of A Real Time and Interactive Dashboard in Tourism Industry is to establish test plan of the unit testing and system testing and make sure that the bugs or the defects are discovered and fixed. The unit testing covers all of implemented method in the A Real Time and Interactive Dashboard in Tourism Industry system. The system testing covers the user requirements.

### 1.2 Scope

This test plan describes the white box-testing and black-box testing are activities to defect the defects in the system and describes the system testing activities for testing a completely integrated system to verify that it meets the user requirements.

### 1.3 Acronyms and Definitions

### 1.3.1 Acronyms

URS = User Requirement Specification

UTC = Unit Test Case

STC = System Test Case

**1.3.2 Definitions**

|  |  |
| --- | --- |
| Name | Definition |
| Feature | Transformation of input parameters to output parameters based on a specified algorithm. It describes the functionality of the product in the language of the product. Used for requirements analysis, design, coding, testing or maintenance. [1] |
| Design | The period in the software life cycle during which the designs for architecture, software components, interfaces, and data are created, documented, and verified to satisfy requirements. [2] |
| IEEE | Institute for Electrical and Electronics Engineers. Biggest global interest group for engineers of different branches and computer scientists. [3] |
| Requirement | (1) A condition or capability needed by the user to solve a problem or achieve an objective.  (2) A condition or capability that must be met or possessed by a system or system component to satisfy a contract, standard, specification, or other formally imposed document. (3) A documented representation of a condition or capability as in definition (1) or (2). [4] |
| Specification | Precise description of an activity or work product that serves as the basis or input for further activities or work product. A specification can comprise requirements to a Product and how they will be solved. Different parts of a specification (e.g. what is to be done, how it will be done) must not be mixed. [5] |
| Unit testing | A level of the software testing process where individual units/components of a software/system are tested. The purpose is to validate that each unit of the software performs as designed [6] |
| System testing | A level of the software testing process where a complete, integrated system/software is tested. The purpose of this test is to evaluate the system’s compliance with the specified requirements. [7] |

# 2. Test Plan and Test Procedure

### 2.1 Scope of testing

A Real Time and Interactive Dashboard in Tourism Industry will be tested by white-box and black-box testing techniques that are unit testing and system testing and record the test result in the test record.

### 2.2 Test Duration

|  |  |
| --- | --- |
| Progress | Data and Duration |
| Progress Report I | Perform date:29 July,2019  Duration: 15 day |

**2.3 Test Responsibility**

|  |  |
| --- | --- |
| Item | Responsibility |
| Unit test of dashboard | ZJY, LYW |
| Record unit test of dashboard | ZJY, LYW |
| System test of dashboard | ZJY, LYW |
| Record system test of dashboard | ZJY, LYW |

### 2.4 Test Strategy

A Real Time and Interactive Dashboard in Tourism Industry test strategy will be following:  
1. Design test case for each feature.  
2. Prepare test data for each feature.  
3. Determine expected results.  
4. Perform testing on individual features.  
5. Result of testing will be a record.  
6. All test files will be store in the project repository.

### 2.5 Result of Testing

In the test record the test result will separate into two parts, which are:  
1. Actual output: The actual outputs that are performed by each test case. 2. Pass/Fail criteria:

2.1 Pass: the result of the actual result is same as expected result. 2.2 Fail: the result of the actual result is not same as expected result.

### 2.6 Test Environment

**2.6.1 Hardware**

**Computer:**

MacBook Pro (Retina, 15-inch, Mid 2015)

Processor: 2.2 GHz Intel Core i7

Memory: 16 GB 1600 MHz DDR3

OS: MacOS Catalina 0.15 Beta (19A501i)

Dell (Inspiron15-7557)

Processor: Intel Core i7-4720HQ

Memory: 8 GB

OS: Windows 10

**2.6.2 Software**

- Chrome version 75.0.3770.142 or later

# 3. Unit Testing

### ****UTC-01:****

Description: This method will validate input format

Test Date: 24 July,2019

Test Case:

|  |  |  |  |
| --- | --- | --- | --- |
| ID | Description | Input | Expect Result |
| 1 | Input empty username | Username= | console.log (“Format incorrect”) |
| 2 | Input username with special characters | Username= admin;’] | console.log(“Username cannot contain special characters!”) |
| 3 | Input username within 10 characters | Username= admin001 | console.log (“Format correct”) |
| 4 | Input password less than 6 digits | Password= 12345 | console.log(“Password must be more than 6 digits!”) |
| 5 | Input password with 6 digits | Password= admin001 | Format correct |
| 6 | Input empty password | Password= | Format incorrect |

### ****UTC-02:****

Description: This method will login to the dashboard.

Test Date: 29 July,2019

Test Case:

|  |  |  |  |
| --- | --- | --- | --- |
| ID | Description | Input | Expect Result |
| 7 | Inputs correct username and password | Username= admin001  Password= admin001 | console.log (“Login successfully”) |
| 8 | Inputs incorrect username or password | Username= admin001  Password= admin000 | console.log (“Username or password is incorrect”) |

### ****UTC-03:****

Description: This method will log out from dashboard.

Test Date: 29 July,2019

Test Case:

|  |  |  |  |
| --- | --- | --- | --- |
| ID | Description | Input | Expect Result |
| 9 | Decision maker logs out from dashboard | - | console.log (“Log out successfully”) |

### ****UTC-04:****

Description: This method will display data summary on dashboard.

Test Date: 29 July,2019

Test Case:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ID | Description | Input | Expect Result | Result |
| 10 | Decision maker views all data summary. | - | Dashboard is showing | Pass |

# 4. System Testing

### 4.1 Decision maker

### STC-01: Login to the system

**Description:** The system testing for URS-01. Decision maker inputs username and password to login to the dashboard.

**Prerequisite:**

- The browser is not logged in to the dashboard.

- Test data in the Appendix A.

**Test Script:**

1. Request login page.

2. Input username and password.

3. Click login button.

Test Case:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ID | Description | Input | Expect Result | Result |
| 1 | Input correct username and password. | Username= admin001  Password= admin001 | The system redirects to dashboard. | Pass |
| 2 | Input correct username but incorrect password. | Username= admin001  Password= admin000 | Show an error message “Username or password is incorrect.” | Pass |
| 3 | Input incorrect username but correct password. | Username= admin000  Password= admin001 | Show an error message “Username or password is incorrect.” | Pass |
| 4 | Input incorrect username and incorrect password. | Username= admin000  Password= admin000 | Show an error message “Username or password is incorrect.” | Pass |

### STC-02: Log out from the system

**Description:** The system testing for URS-09: Decision maker logs out from the dashboard.

**Prerequisite:**

- Decision maker is logged in.

- Test data in the Appendix A.

**Test Script:**

1. Click log out button.

Test Case:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ID | Description | Input | Expect Result | Result |
| 1 | Click logout button on any page. | Click logout button | The system redirects to login page. | Pass |

### STC-03: View the summary of data visualization result

**Description:** The system testing for URS-02: Decision maker views data summary on the dashboard.

**Prerequisite:**

- Decision maker is logged in.

- Test data in the Appendix A.

**Test Script:**

1. Access to the dashboard.

Test Case:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ID | Description | Input | Expect Result | Result |
| 1 | View summary dashboard. | - | All the data summary graphs show on the dashboard. | Pass |

# 5. Reference

[1] Feature [online] Available at:

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[2] Design [online] Available at: https://books.google.co.th/books?id=GCIP5zLDs0wC&pg=PA74&lpg=PA74&dq=The+period+in+the+software+life+cycle+during+which+the+designs+for+architecture,+software+components,+interfaces,+and+data+are+created,+documented,+and+verified+to+satisfy+requirements.+%5B2%5D&source=bl&ots=3Cn5IA6Rc3&sig=ACfU3U1G6NP9dj94Xq4sH-5kzCuL7NW\_TA&hl=zh-CN&sa=X&ved=2ahUKEwjrmM750drjAhXjQ3wKHesqB0IQ6AEwAHoECAgQAQ#v=onepage&q=The%20period%20in%20the%20software%20life%20cycle%20during%20which%20the%20designs%20for%20architecture%2C%20software%20components%2C%20interfaces%2C%20and%20data%20are%20created%2C%20documented%2C%20and%20verified%20to%20satisfy%20requirements.%20%5B2%5D&f=false [Accessed 28 July 2019].

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[5] Specification [online] Available at:

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[6] Unit testing [online] Available at:

https://www.guru99.com/levels-of-testing.html

[7] System testing [online] Available at:

http://softwaretestingfundamentals.com/software-testing-levels/

# Appendix A

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ID | Username | Password | Role | regDate |
| 1 | admin001 | admin001 | Decision maker | 29 July, 2019 |